

Skinning Competitions

<p>Open Beaver Skinning Mike Benz Memorial Trophy Bring board, nails, hammer and tools necessary to skin and stretch a beaver. This competition is open to men, women or juniors and is based on time and quality of workmanship.</p> <p>Beaver - No Time Limit Men' s George Lutkehaus Trophy Same requirements as for the open beaver skinning. This competition is based on quality of workmanship; no time limit (a perfect job).</p> <p>Beaver - No Time Limit Women' s Joe Carty Memorial Trophy Same as men' s competition</p> <p>Beaver Hooping - No Time Limit Jack Mackill Memorial Trophy Open to men, women or juniors, best job, bring own hoop. Beavers will be provided; or bring your own (20 - 30 lbs).</p>	<p>Squirrel Skinning Bring 5 squirrels, boards, tacks, etc. Best time and quality of workmanship boarding 5 squirrels.</p> <p>Squirrel Skinning Junior (15 and under) Bring 1 squirrel only, same rules as above.</p> <p>Muskrat Skinning Bring 3 muskrats, boards, tacks, etc.</p> <p>Muskrat Skinning - Junior (15 and under) Bring 1 muskrat, same rules as above.</p> <p>Surprise Skinning Competition Between Trapper Education Instructors.</p>
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Pelt Handling Competitions

<p>Best Handled Bundle of 5 Furs Woodstream Trophy Five (5) furs together, bundle must contain 5 different pelts, one (1) from each category:</p> <ol style="list-style-type: none"> 1. Beaver 2. Mink, Otter, Fisher 3. Coyote, Fox, Bobcat, Lynx, Wolverine, Raccoon or Wolf 4. Squirrel, Ermine, Muskrat, Marten or Skunk 5. Trapper' s choice of any pelt from above list not yet used. <p>(Bundle must contain 5 different pelts)</p> <p>Individual pelts Beaver, Wolverine, Otter or Raccoon Mink, Marten, Fisher, Lynx or Bobcat, Wolf, Coyote or Fox.</p> <p>(A pelt used for the bundle of 5 cannot be used in this competition. Only one pelt in each class per individual.)</p>	<p>Individual Pelts - Junior (15 and under)</p> <ol style="list-style-type: none"> 1. Muskrat 2. Marten 3. Mink 4. Ermine or Squirrel 5. Beaver <p>Juniors may enter the senior competition, but may not enter both competitions in the same category.</p> <p>Note: mink and otter must be fur-in. Claws must be removed from all pelts except wolverine and wolf. Pelts will be judged on how they are prepared, not on primeness or grade.</p>
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Pelt Handling Contest Scoring

<p>Coyotes and Fox: Fur-out Shape of nose 10 Tail bone removed 10 Cleanliness - fur 10 Cleanliness - leather 10 Ears - cartilage out 10 Total points 50</p> <p>Timber Wolves, Wolverine: Fur-out Handling - shape 20 Claws on 10 Cleanliness 10 Paws skinned out 10 Grease removed 10 Ears - cartilage out 10 Tail bone removed 10 Total points 80</p> <p>Lynx and Bobcat: Fur-out Shape 10 Cleanliness - fur 10 Cleanliness - leather 10 General appearance 20 Ears - cartilage out 10 Total points 60</p> <p>Beaver Shape 20 Cleanliness - fur 10 Cleanliness - leather 10 Nose off 10 Legs sewn 10 No false cut 10 Eyes and ears sewn 10 General appearance 10 Total points 90</p>	<p>Marten and Fisher: Fur-out Shape - head 10 Shape - body 10 Cleanliness - fur 10 Cleanliness - leather 10 Tail split - bone out 10 Total points 50</p> <p>Raccoon: Fur-in Shape 20 Cleanliness - fur 10 Cleanliness - leather 10 Vent 10 Tail split 10 Total points 60</p> <p>Muskrat, Squirrel, Ermine: Fur-in Shape 10 Grease removed 10 Cleanliness - leather 10 General appearance 10 Total points 40</p> <p>Otter: Fur-in Shape 10 Cleanliness - fur 10 Cleanliness - leather 10 Vent 20 Tail - shape 10 Total points 60</p> <p>Mink: Fur-in Shape - pelt 10 Grease removed 10 Cleanliness - fur 10 Cleanliness - leather 10 Vent 20 Total points 60</p>
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Trapsetting Competition

Fastest time to set seven traps: #330, #220, #120 Conibears, #4 Long Spring, #3 Coilspring, #3 Jump and #1 -1/2 Long Spring.