

## Skinning Competitions:

### Open Beaver Skinning

#### Mike Benz Memorial Trophy

Bring board, nails, hammer and tools necessary to skin and stretch a beaver. This competition is open to men, women or juniors and is based on time and quality of workmanship.

### Beaver - No Time Limit Men' s

#### George Lutkehaus Trophy

Same requirements as for the open beaver skinning. This competition is based on quality of workmanship; no time limit (a perfect job).

### Beaver - No Time Limit Women' s

#### Joe Carty Memorial Trophy

Same as men' s competition

### Beaver Hooping - No Time Limit

#### Jack Mackill Memorial Trophy

Open to men, women or juniors, best job, bring own hoop. Beavers will be provided; or bring your own (20 - 30 lbs).

### Squirrel Skinning

Bring 5 squirrels, boards, tacks, etc. Best time and quality of workmanship boarding 5 squirrels.

### Squirrel Skinning Junior (15 and under)

Bring 1 squirrel only, same rules as above.

### Muskrat Skinning

Bring 3 muskrats, boards, tacks, etc.

### Muskrat Skinning - Junior (15 and under)

Bring 1 muskrat, same rules as above.

### Surprise Skinning Competition

Between Trapper Education Instructors.

## Pelt Handling Competitions:

### Best Handled Bundle of 5 Furs

#### Woodstream Trophy:

Five (5) different furs together, one (1) from each category:

1. Beaver
2. Mink, Otter, Fisher
3. Coyote, Fox, Bobcat, Lynx, Wolverine, Raccoon or Wolf
4. Squirrel, Ermine, Muskrat, Marten or Skunk
5. Trapper' s choice of any pelt from above list not yet used.

### Individual Pelts

A pelt used for the bundle of 5 cannot be used in this competition. Only one pelt in each class per individual.

- Beaver
- Wolverine
- Otter or Raccoon
- Mink
- Marten
- Fisher
- Lynx or Bobcat
- Wolf
- Coyote or Fox

### Individual Pelts - Junior (15 and under)

Juniors may enter the senior competition, but may not enter both competitions in the same category.

- Muskrat
- Marten
- Mink
- Ermine or Squirrel
- Beaver

### Note:

- Mink and otter must be fur-in
- Claws must be removed from all pelts except wolverine & wolf
- Pelts will be judged on how they are prepared, not on primeness or grade

## Pelt Handling Contest Scoring:

### Coyotes and Fox: Fur-out

Shape of nose 10  
Tail bone removed 10  
Cleanliness - fur 10  
Cleanliness - leather 10  
Ears - cartilage out 10  
Total points 50

### Timber Wolves, Wolverine: Fur-out

Shape 20  
Claws on 10  
Cleanliness 10  
Paws skinned out 10  
Grease removed 10  
Ears - cartilage out 10  
Tail bone removed 10  
Total points 80

### Lynx and Bobcat: Fur-out

Shape 10  
Cleanliness - fur 10  
Cleanliness - leather 10  
General appearance 20  
Ears - cartilage out 10  
Total points 60

### Beaver

Shape 20  
Cleanliness - fur 10  
Cleanliness - leather 10  
Nose off 10  
Legs sewn 10  
No false cut 10  
Eyes and ears sewn 10  
General appearance 10  
Total points 90

### Marten and Fisher: Fur-out

Shape - head 10  
Shape - body 10  
Cleanliness - fur 10  
Cleanliness - leather 10  
Tail split - bone out 10  
Total points 50

### Raccoon: Fur-in

Shape 20  
Cleanliness - fur 10  
Cleanliness - leather 10  
Vent 10  
Tail split 10  
Total points 60

### Muskrat, Squirrel, Ermine: Fur-in

Shape 10  
Grease removed 10  
Cleanliness - leather 10  
General appearance 10  
Total points 40

### Otter: Fur-in

Shape 10  
Cleanliness - fur 10  
Cleanliness - leather 10  
Vent 20  
Tail - shape 10  
Total points 60

### Mink: Fur-in

Shape - pelt 10  
Grease removed 10  
Cleanliness - fur 10  
Cleanliness - leather 10  
Vent 20  
Total points 60

## Trapsetting Competition:

Fastest time to set seven traps:

- #330
- #220
- #120 Conibears
- #4 Long Spring
- #3 Coilspring
- #3 Jump
- #1 -1/2 Long Spring